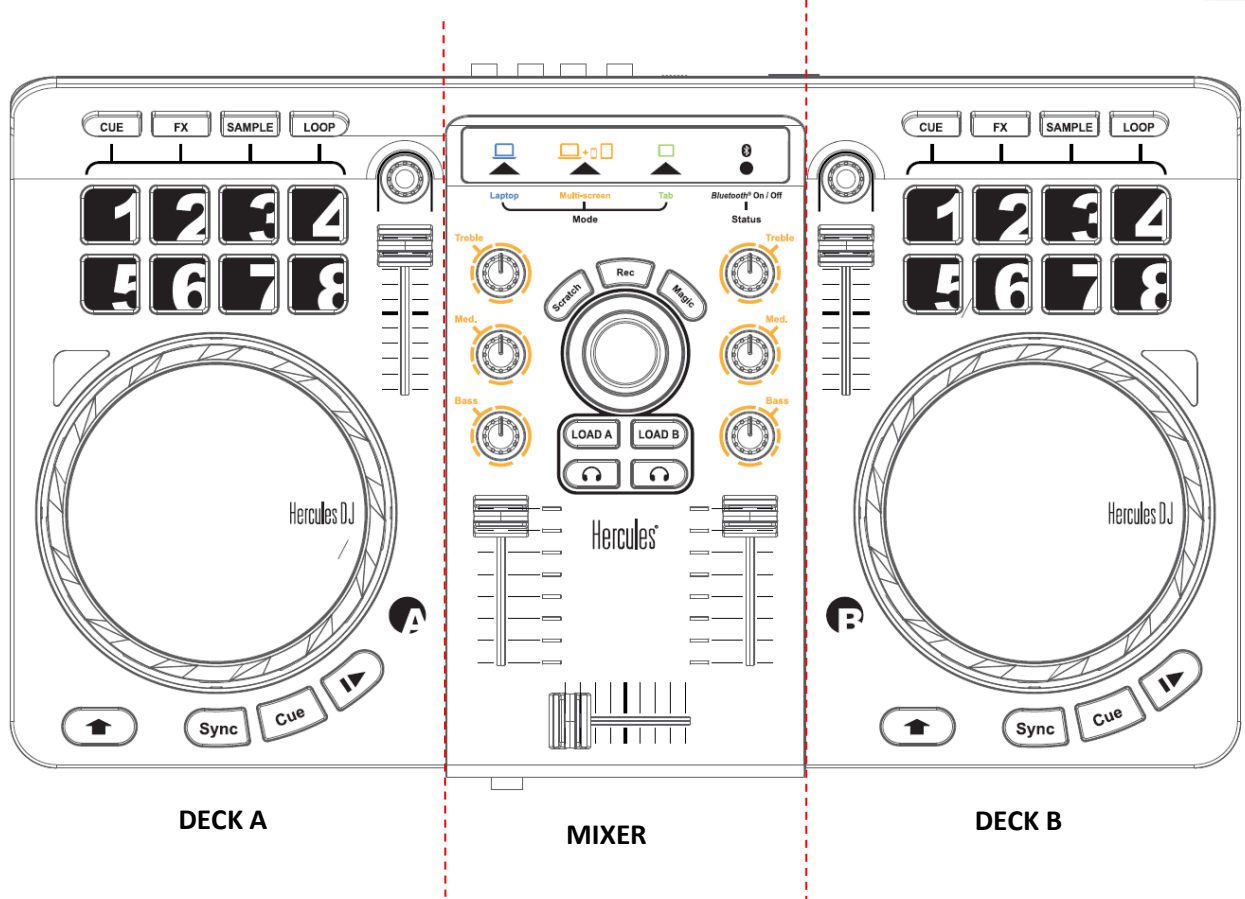




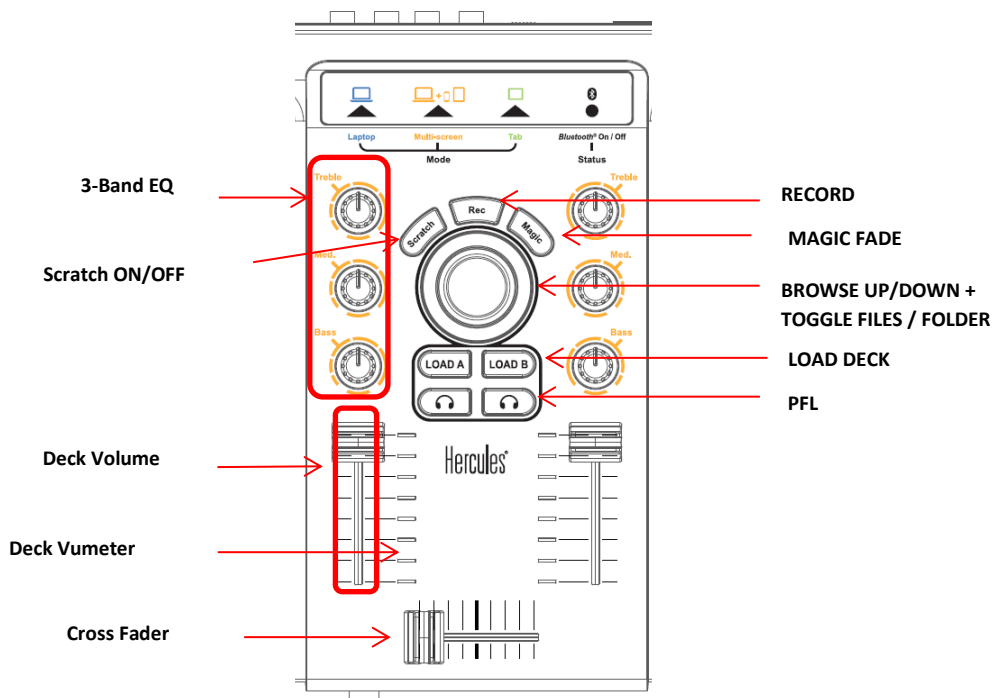
DJUCED™ 40° <> Hercules Universal DJ



Mapping Description rev 1.1

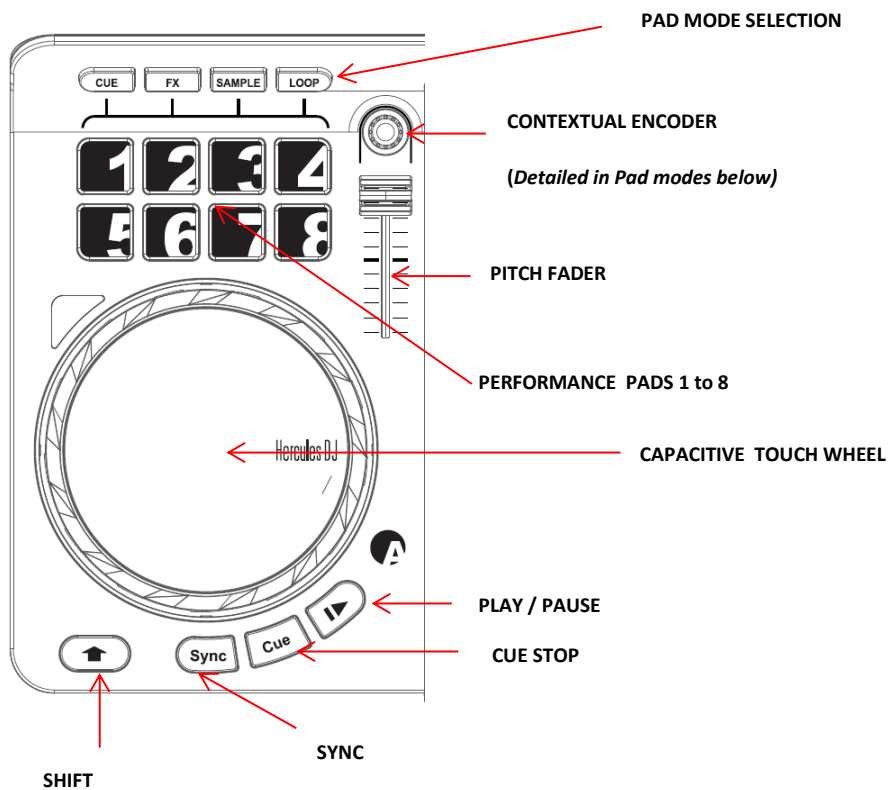


- MIXER Mapping**



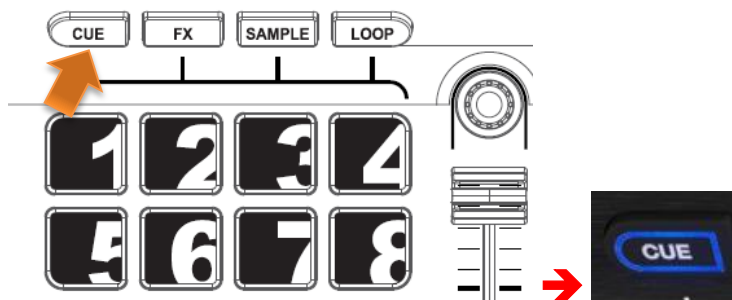


- DECK Mapping



- Detailed Pads Modes:

'CUE' Mode



Pad 1 to 8 = HotCue 1 to 8

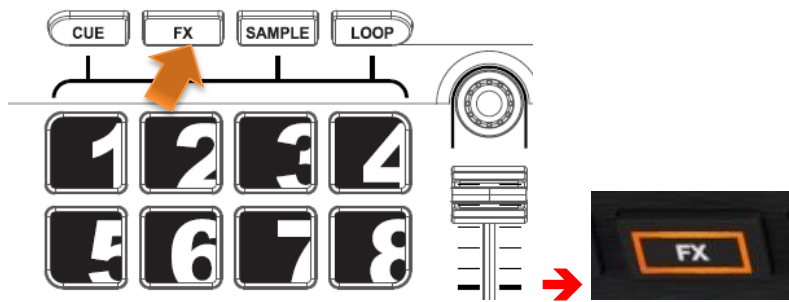
Encoder = Gain

'Shift' + Pad 1 to 8 = Delete HotCue 1 to 8

'Shift' + Encoder = Gain



## 'FX' Mode



**Pad 1 to 3 = Fx 'ON'** (Fx 1 to 3)

**Pad 4 = Macro Fx 'ON'**

**Pad 5 to 7 + Encoder = FX Amount** (Fx 1 to 3)

**Pad 8 + Encoder = Macro Fx Amount**

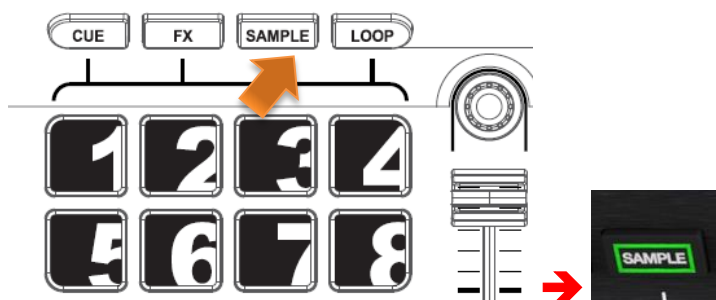
**Encoder = Dry / Wet**

**'Shift' + Pad 1 to 3 = Fx Selection List increment** (Fx 1 to 3)

**'Shift' + Pad 5 to 7 = Fx Selection List decrement** (Fx 1 to 3)

**'Shift' + Encoder = Gain**

## 'Sample' Mode



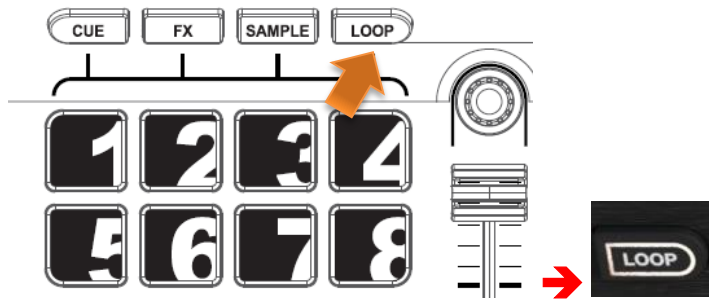
**Pad 1 to 4 = Sample Play Now 1 to 4**

**Pad 5 to 8 = Single shot / Loop sampler 1 to 4**

**Encoder + Pad 5 to 8 pressed = Sample Volume 1 to 4**



## 'Loop' Mode



**Pad 1 to 8 = Loop 1/16 to Loop 16**

**Encoder = Loop Half/Double if a loop is 'ON' or Loop Select if no loop is 'ON'**

**'Shift' + Pad 1 = Loop In**

**'Shift' + Pad 2 = Loop Out,**

**'Shift' + Pad 3 = Loop Half (/2)**

**'Shift' + Pad 4 = Loop Double (x2)**

**'Shift' + Pad 5 = Loop Toggle**

**'Shift' + Pad 6 = Loop Mode (LOOP / RUN)**

**'Shift' + Pad 7 = Loop Split**

**'Shift' + Pad 8 = Easy Loop ON/OFF**

**'Shift' + Encoder = Gain**